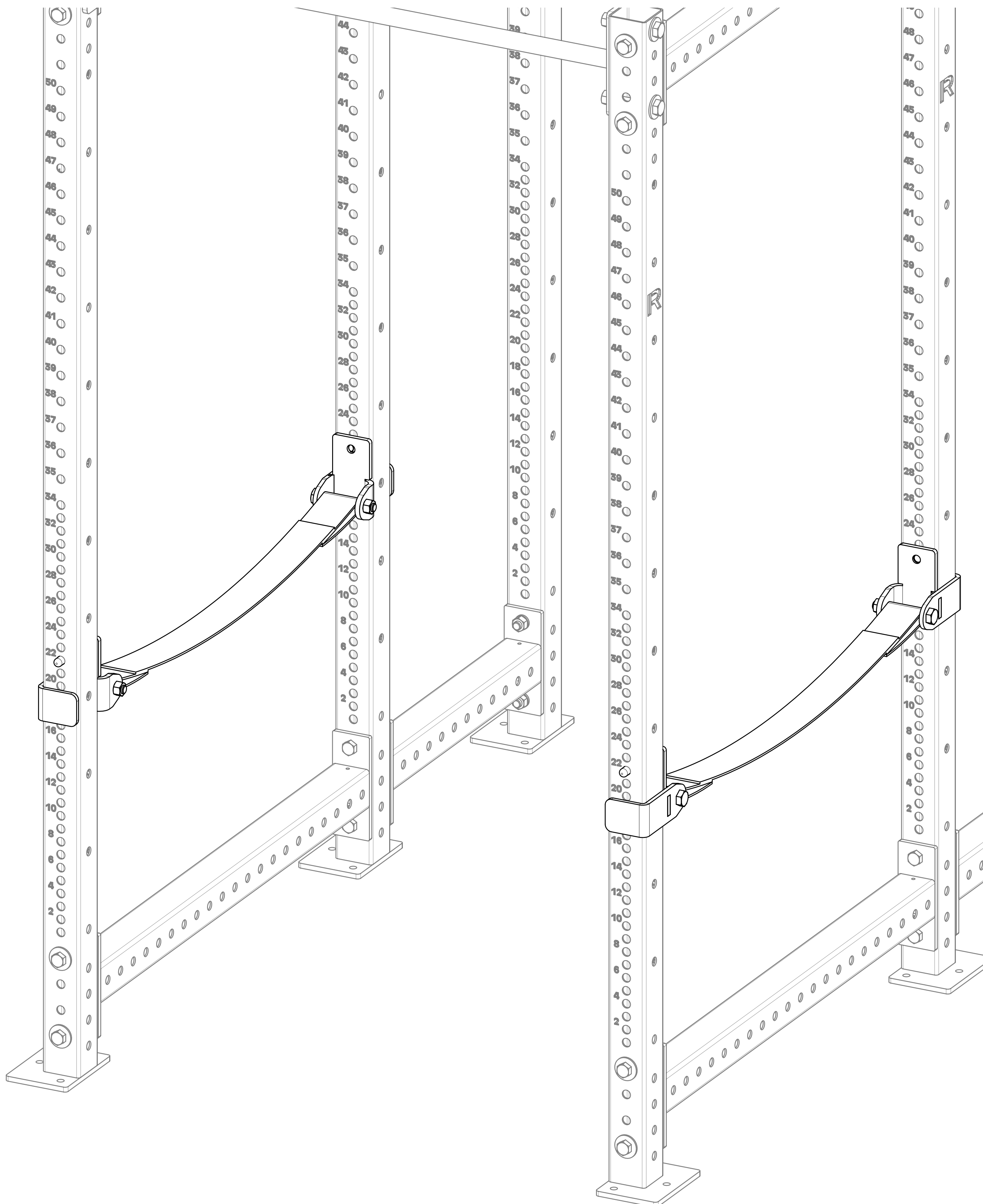


# ROGUE®

# MONSTER LITE STRAP SAFETY SYSTEM



## ⚠ IMPORTANT SAFETY INFORMATION

### DISCLAIMER:

Resistance training, gymnastics training, and activities at height are potentially dangerous and may lead to severe injury or even death. Use common sense when training, obtain instruction in the proper execution of movements, and understand your limitations. This equipment must only be used by competent and responsible persons. Obtaining instruction in appropriate techniques and methods of use is your own responsibility. You assume all risks and responsibilities for all damage, injury or death which may occur during or following incorrect use of this equipment in any matter whatsoever. Rogue Fitness bears no liability beyond the replacement value of the equipment in question.

### WARNING:

**MISUSE OF THIS PRODUCT CAN RESULT IN SEVERE INJURY.** Both Rogue Fitness and buyer disclaim any express or implied warranty, including, without limitation, warranties or merchantability and/or fitness for a particular purpose with respect to the equipment. Buyer assumes all liability to use of equipment.

# INCLUDED PARTS

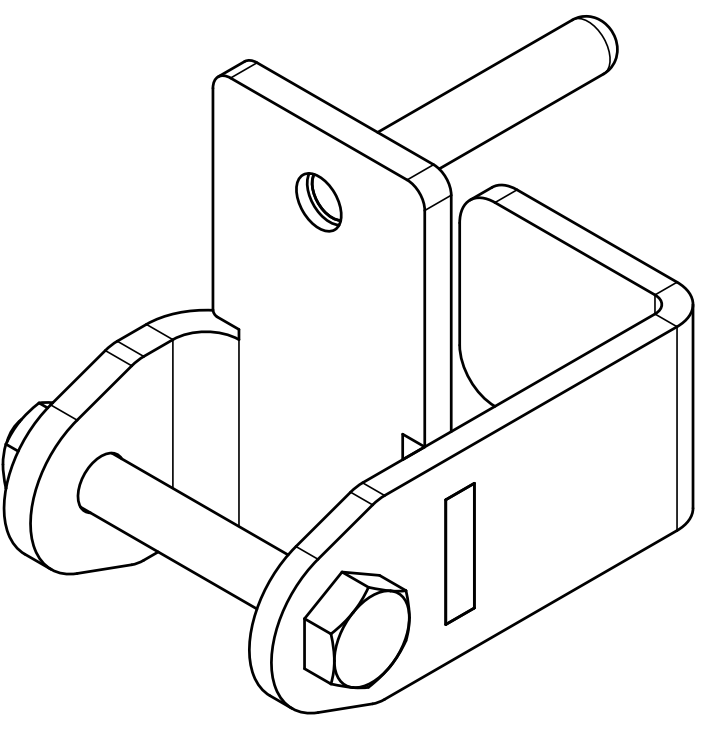
Note: Images not shown at scale

**1** Qty: **2x**



Monster Lite Safety  
Strap Hanger - LEFT

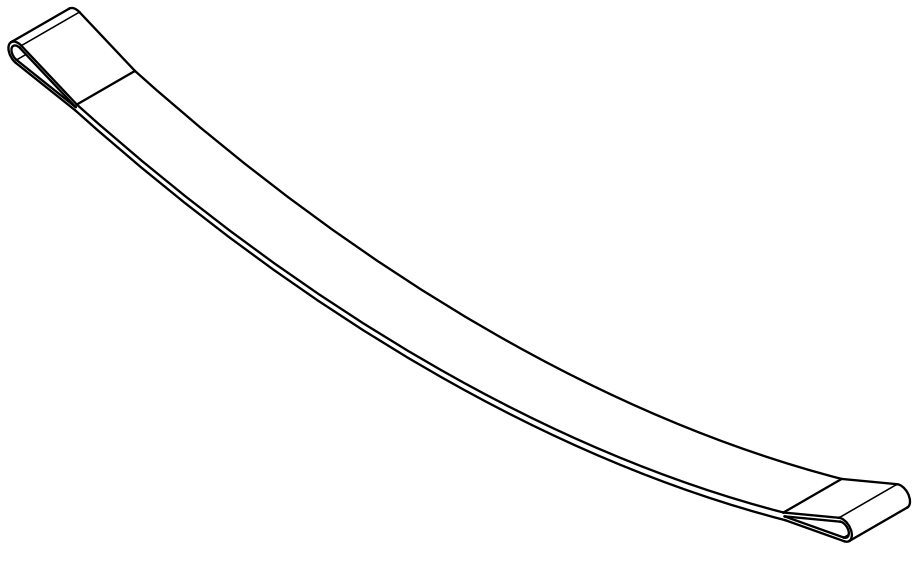
**2** Qty: **2x**



Monster Lite Safety  
Strap Hanger - RIGHT

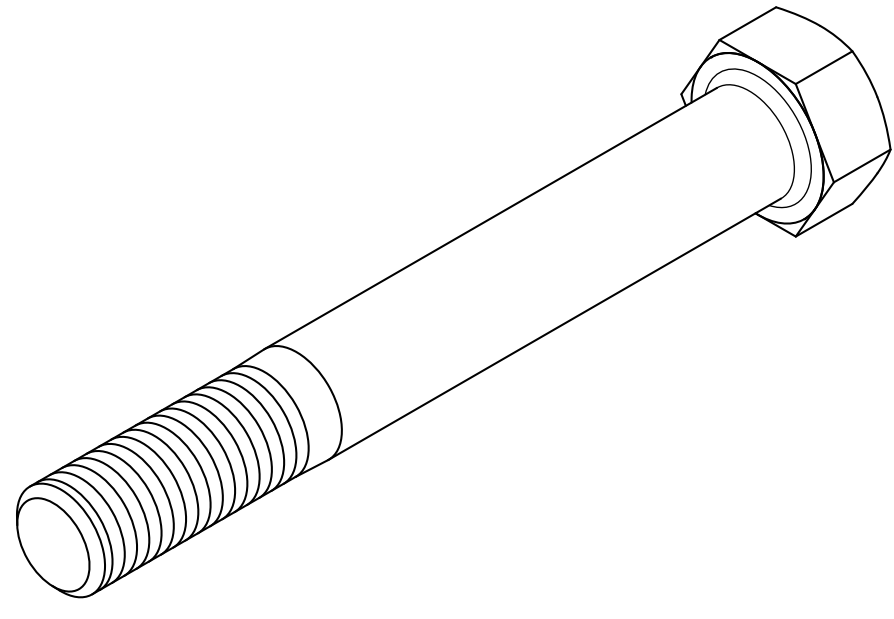
**3** Qty: **2x**

\*



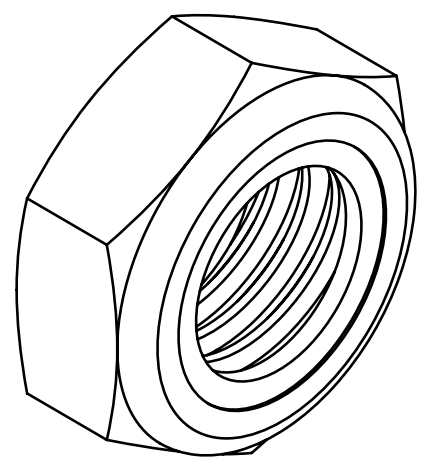
Monster Lite Safety  
Strap

**4** Qty: **4x**



5/8" x 4.25" Hex Bolt

**5** Qty: **4x**



5/8" Nylock Hex Nut

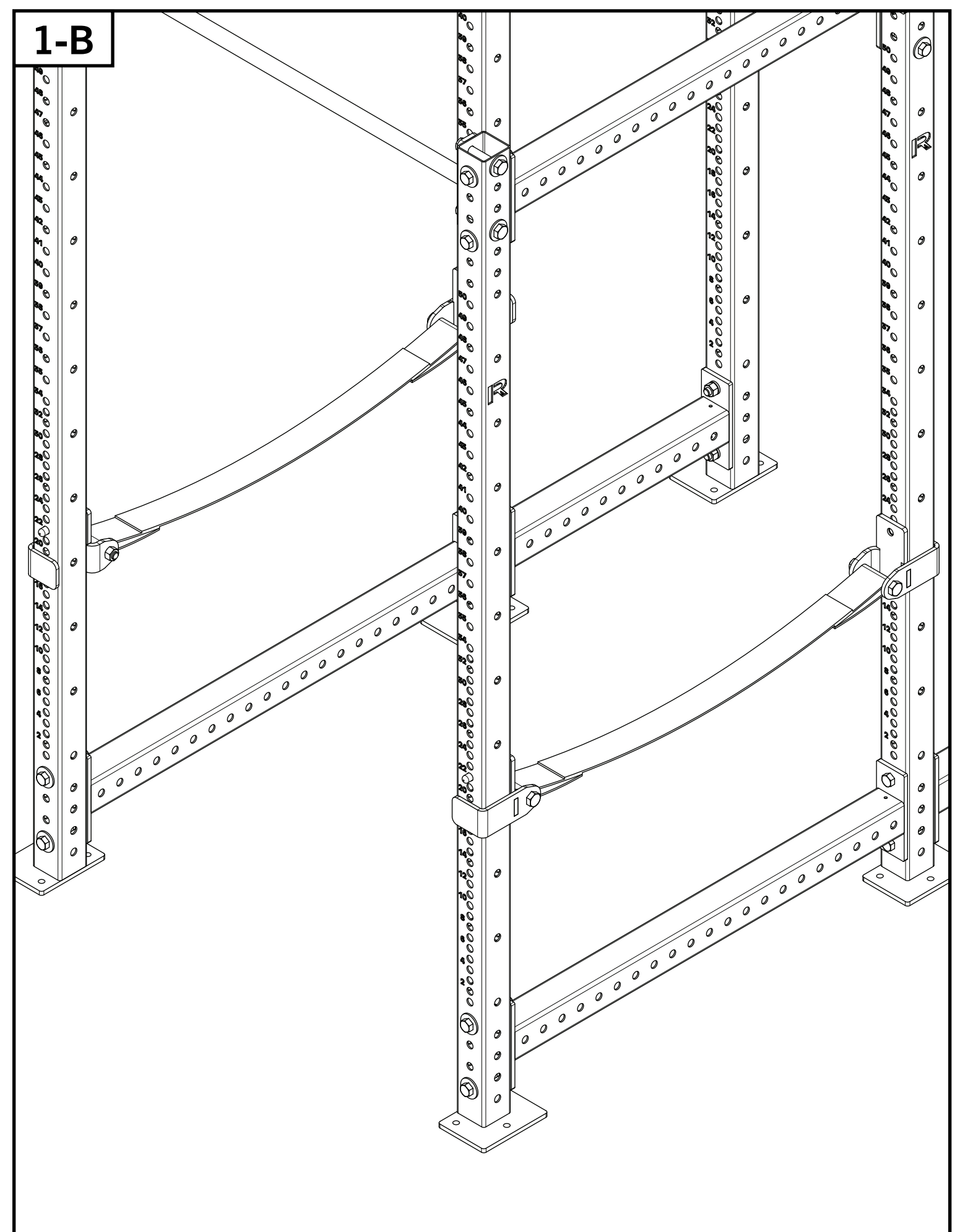
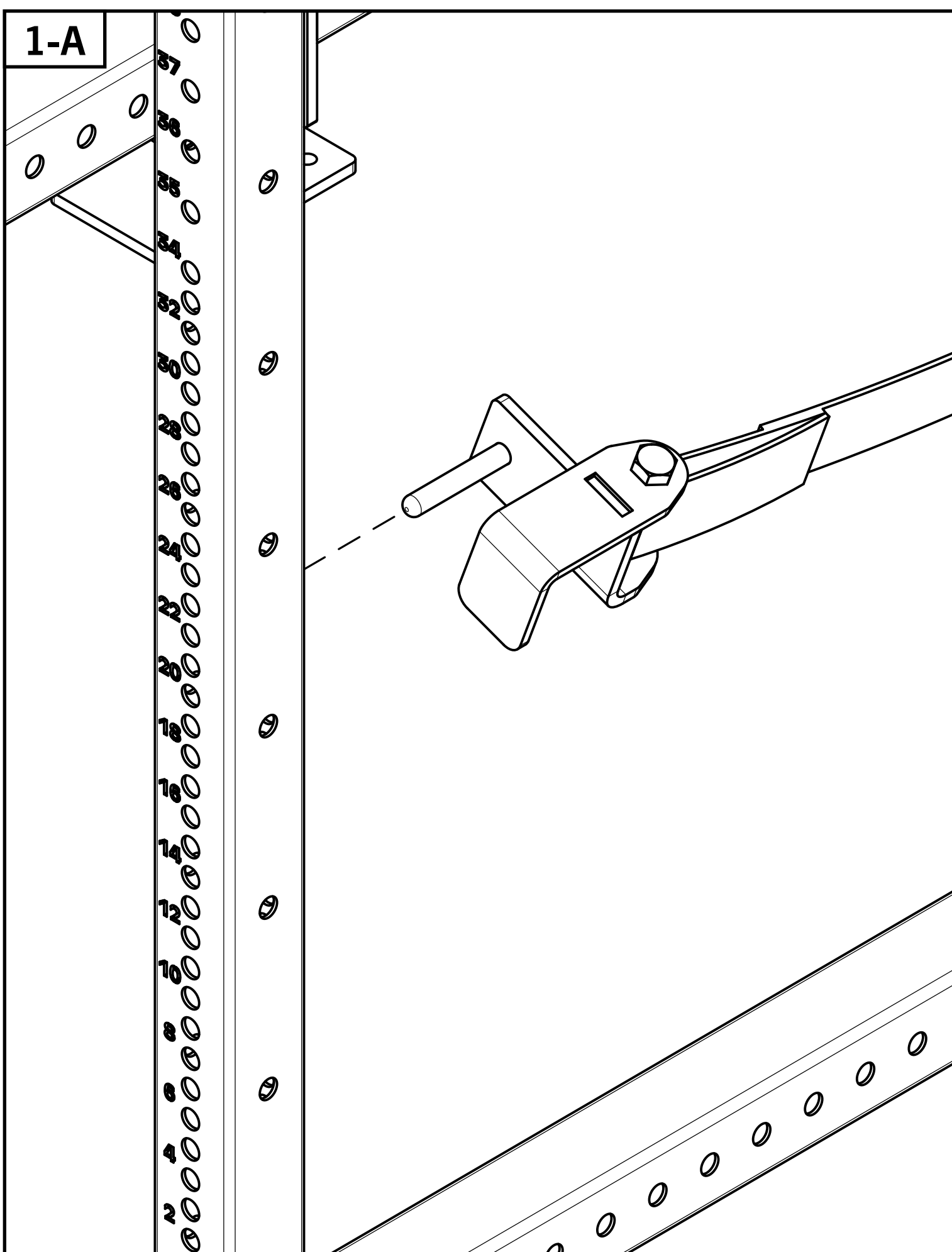
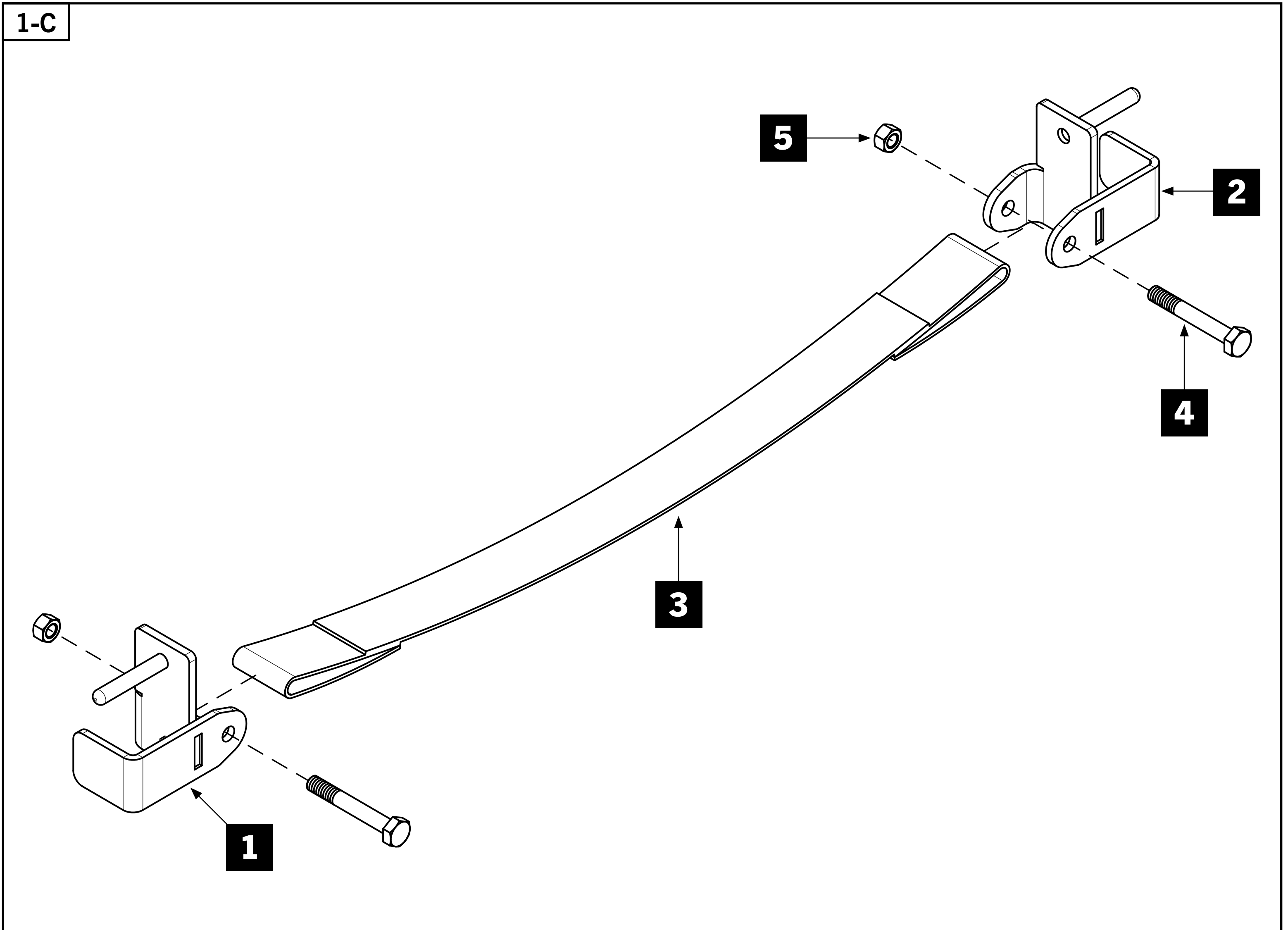
\* Length depends on selection made at checkout.

# STEP 1

- Attach Monster Lite Safety Strap [2] to Monster Lite Safety Strap Hangers [1] using 5/8" x 4.25" Hex Bolts [3] and 5/8" Nylock Hex Nuts [4].

- Attach the Monster Lite Safety Strap Hanger [1] to each Rack Upright by inserting the pin into a hole on the upright at the desired position and rotating into place.

- **CAUTION: THIS IS A WEAR AND TEAR ITEM. ALL RIGGING MUST BE INSPECTED PRIOR TO EACH USE.**



**ROGUE**



**SCAN FOR  
INSTRUCTIONS**



**IRON GAME  
PROGRAMMING**