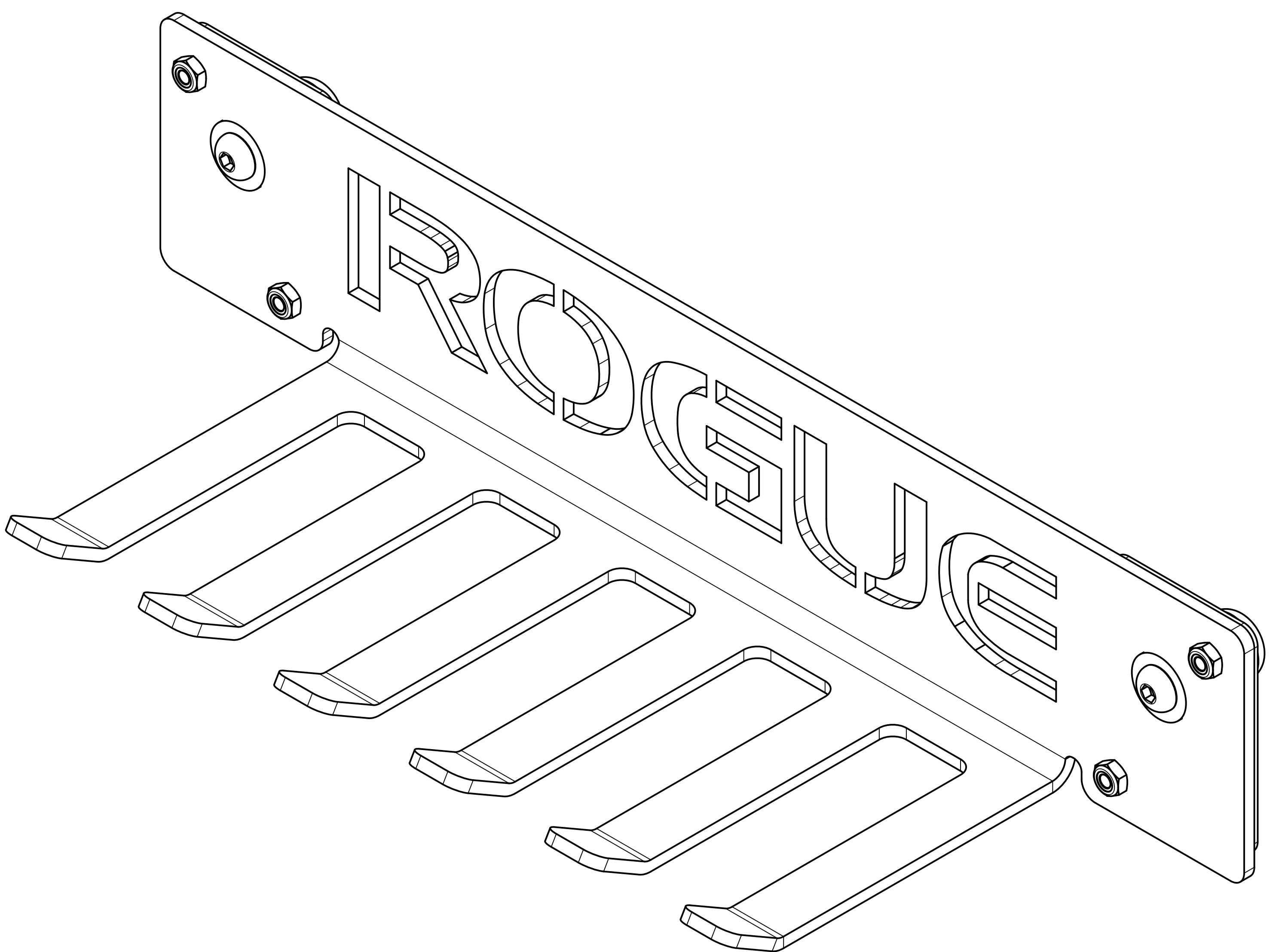


ROGUE®

MONSTER STORAGE ATTACHMENTS



⚠ IMPORTANT SAFETY INFORMATION

DISCLAIMER:

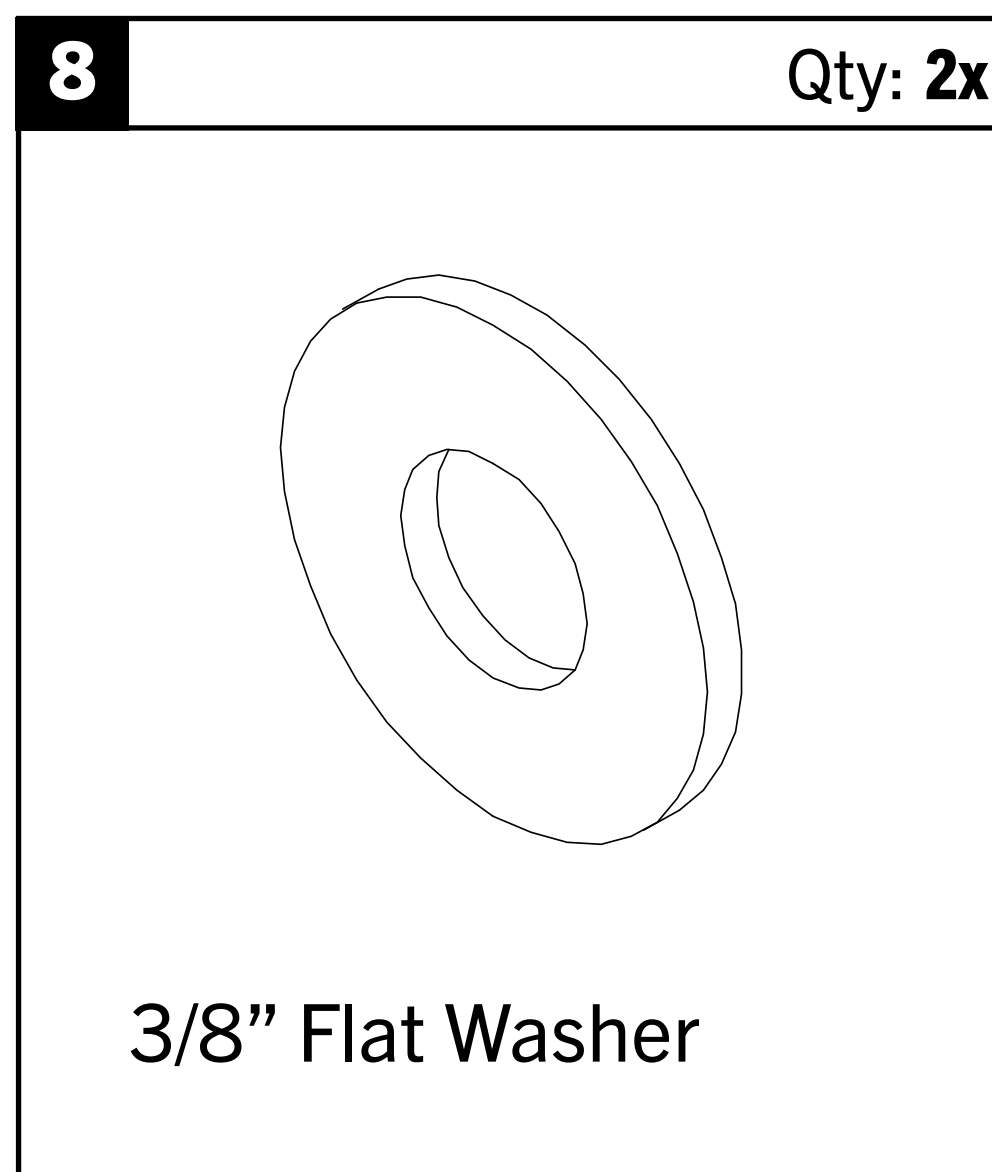
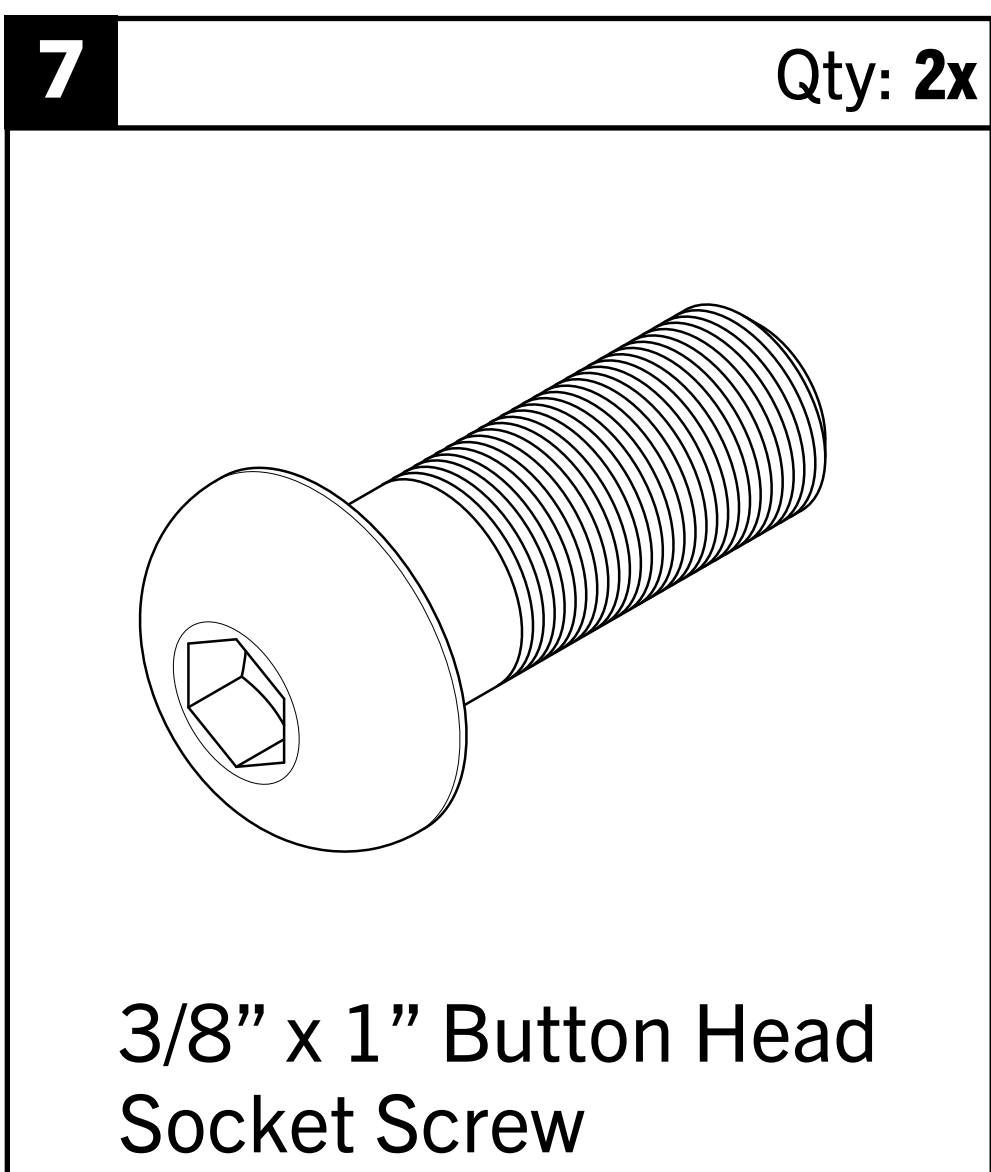
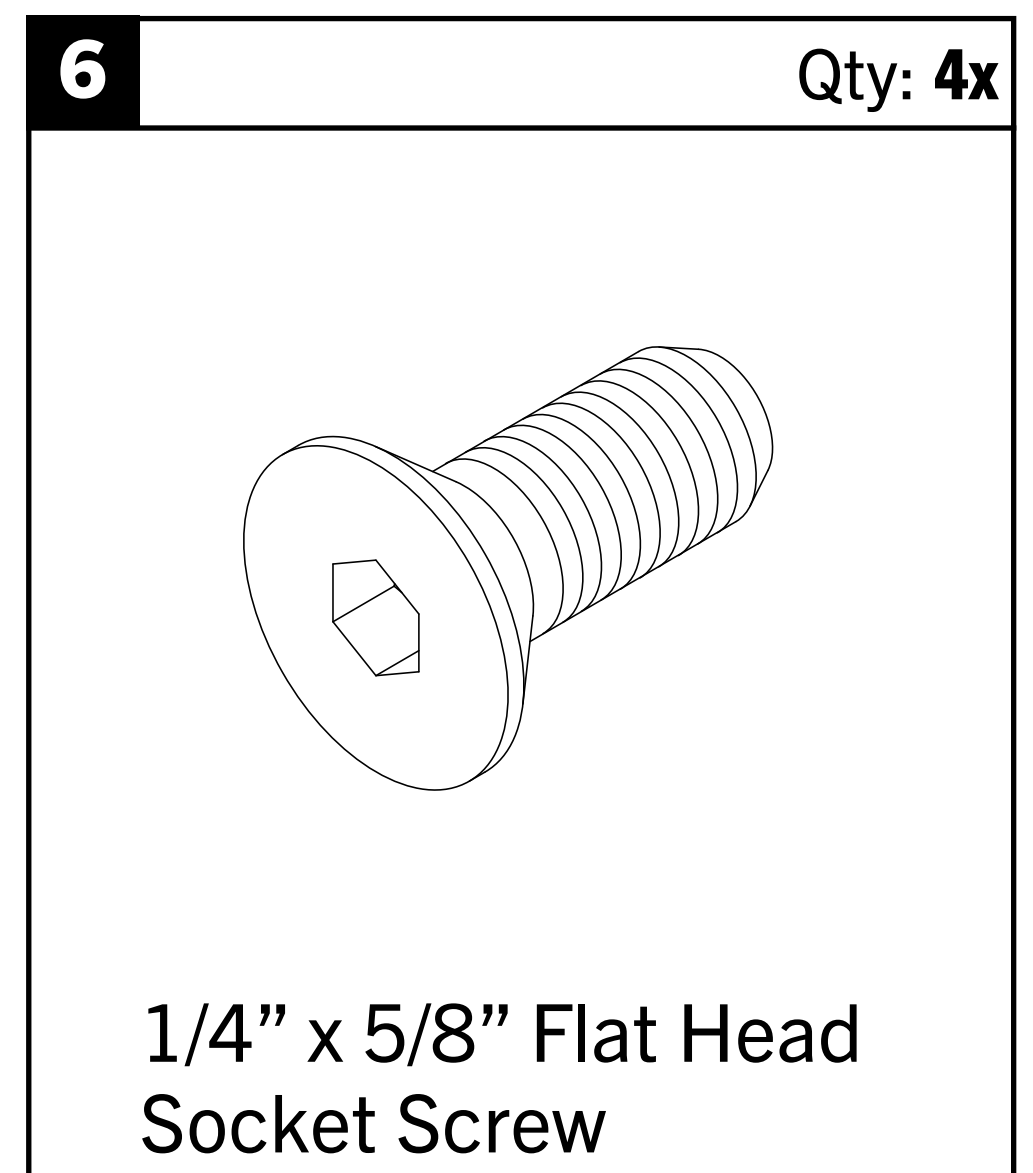
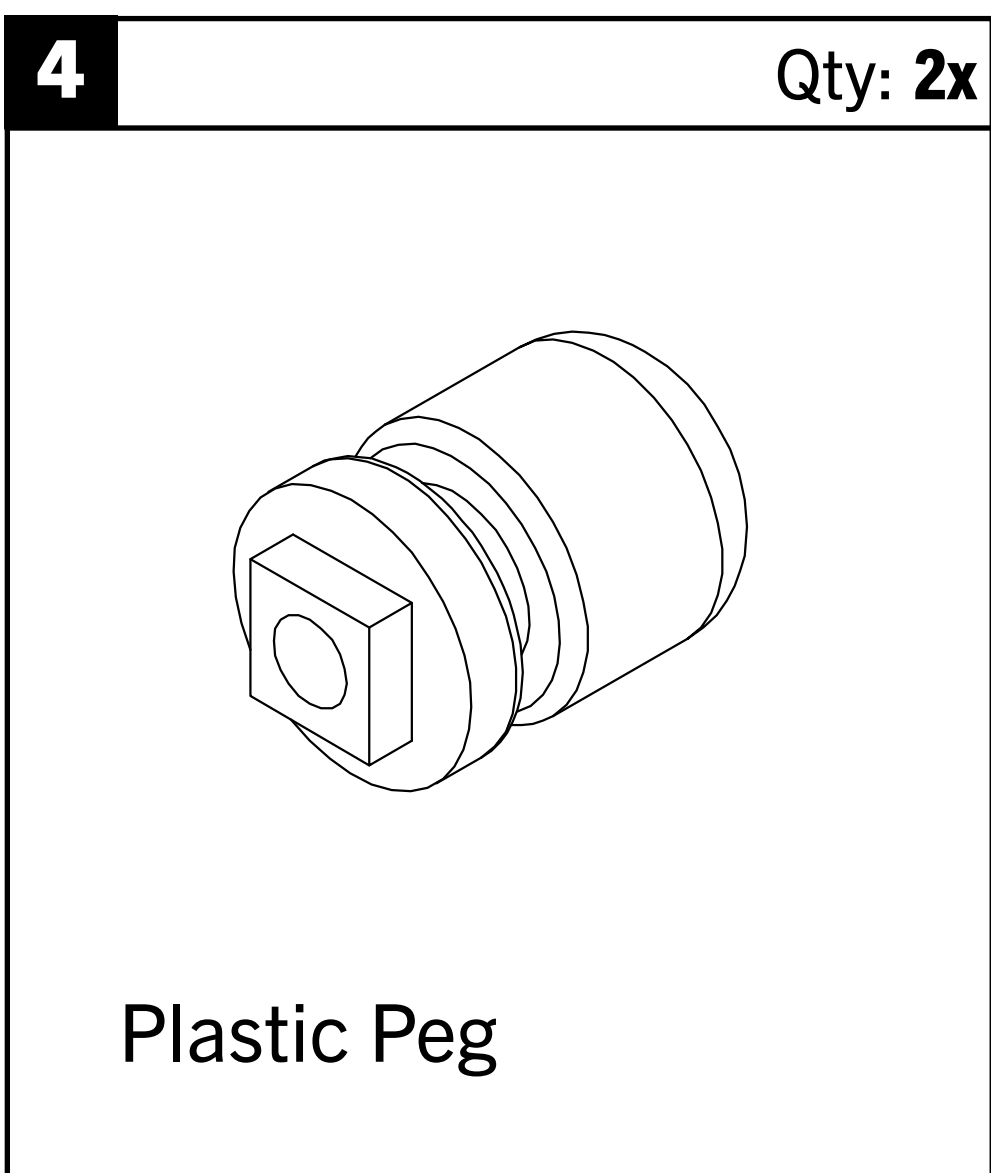
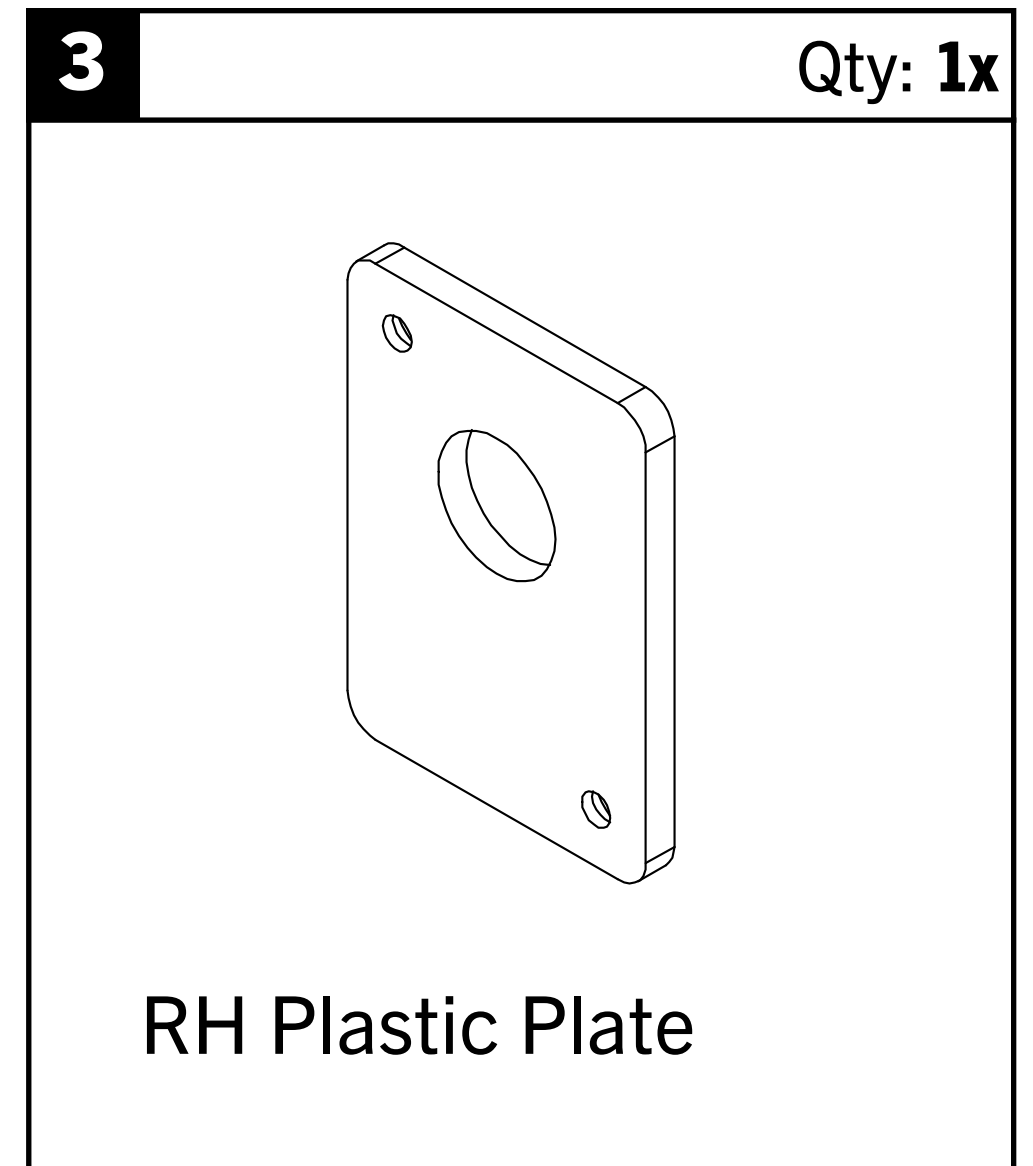
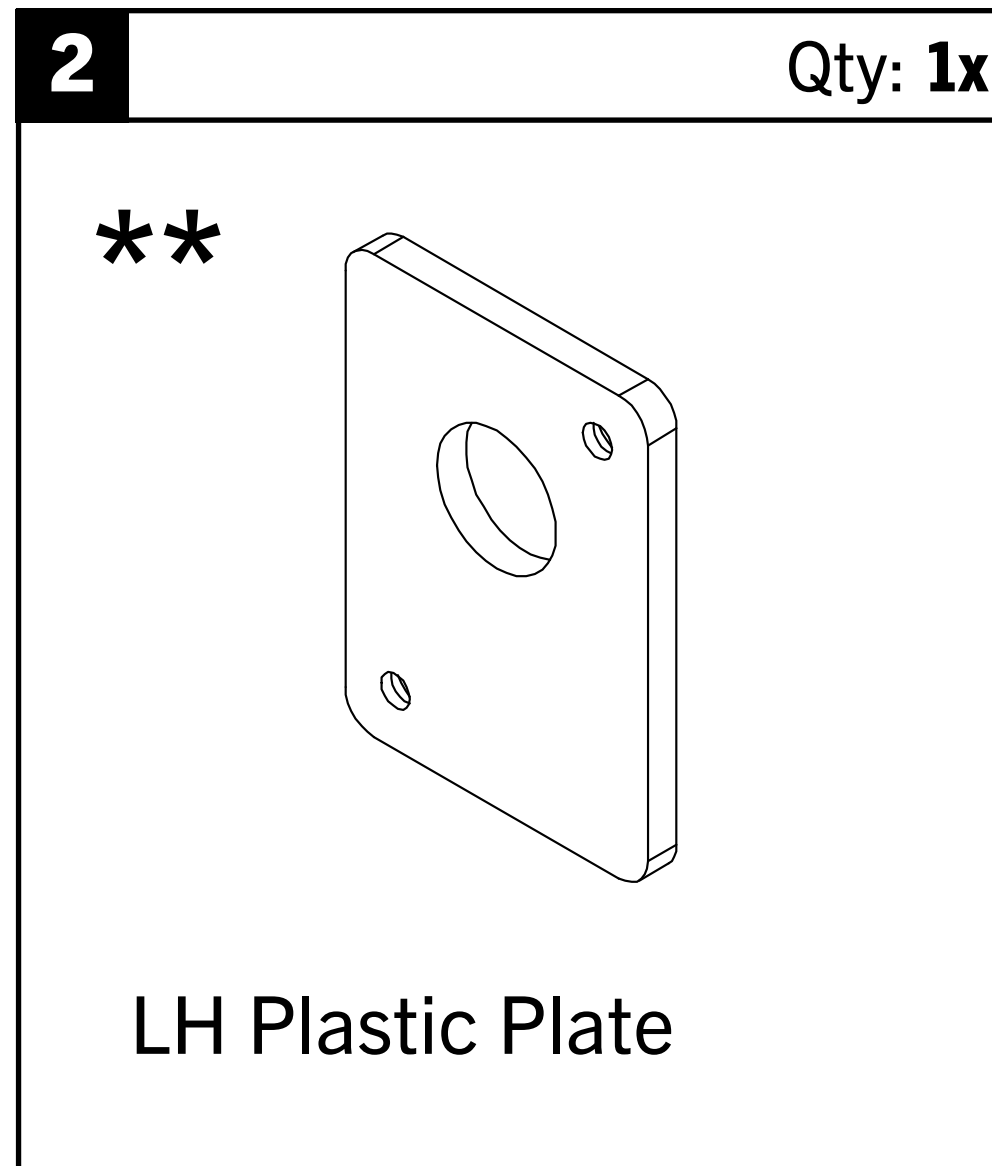
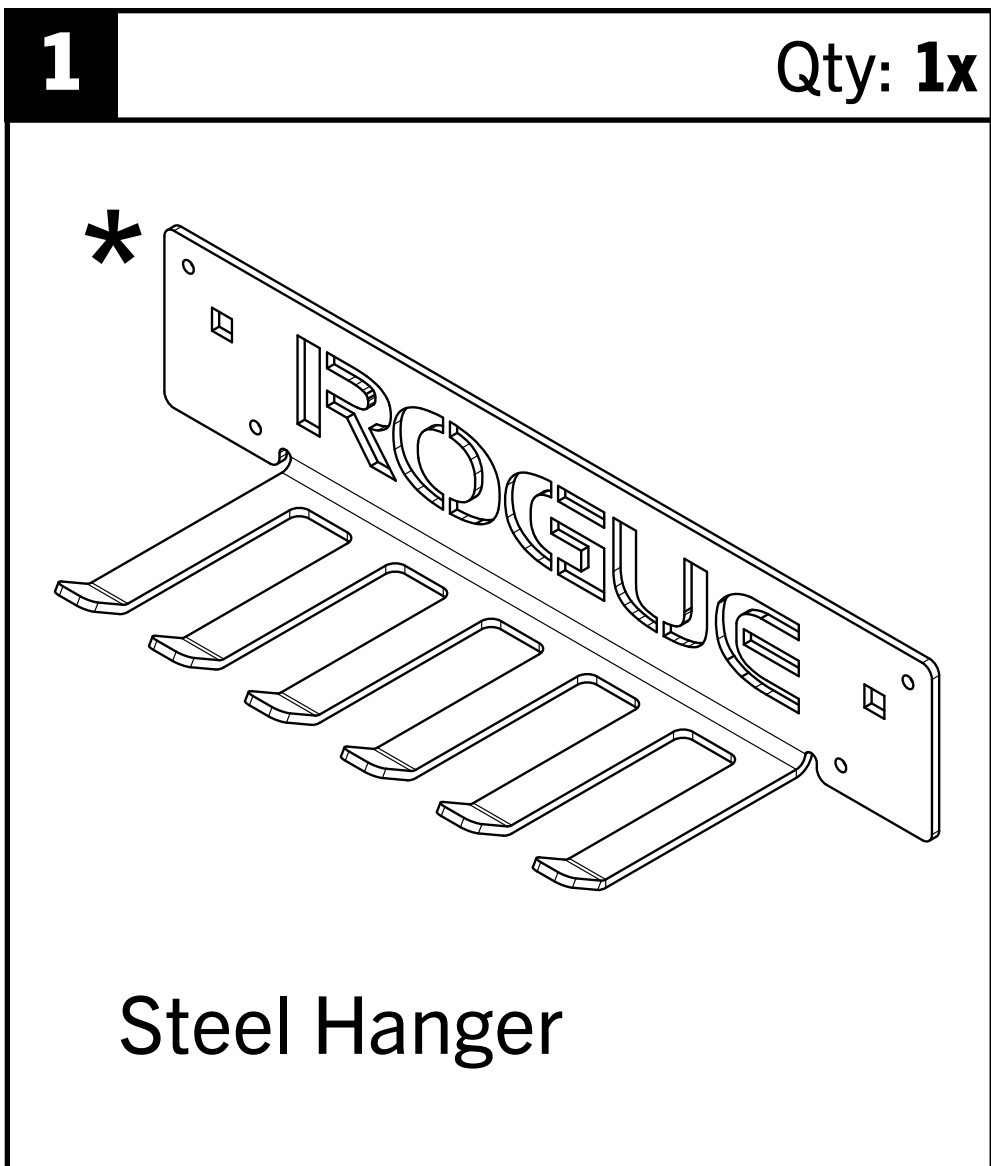
Resistance training, gymnastics training, and activities at height are potentially dangerous and may lead to severe injury or even death. Use common sense when training, obtain instruction in the proper execution of movements, and understand your limitations. This equipment must only be used by competent and responsible persons. Obtaining instruction in appropriate techniques and methods of use is your own responsibility. You assume all risks and responsibilities for all damage, injury or death which may occur during or following incorrect use of this equipment in any matter whatsoever. Rogue Fitness bears no liability beyond the replacement value of the equipment in question.

WARNING:

MISUSE OF THIS PRODUCT CAN RESULT IN SEVERE INJURY. Both Rogue Fitness and buyer disclaim any express or implied warranty, including, without limitation, warranties or merchantability and/or fitness for a particular purpose with respect to the equipment. Buyer assumes all liability to use of equipment.

INCLUDED PARTS: R-3W FOLD BACK WALL MOUNT RACK

Note: Images not shown at scale



* Hanger depends on selection made at checkout.

** Single Hook Attachment will include LH Plastic Plate and half the hardware count only.

STEP 1

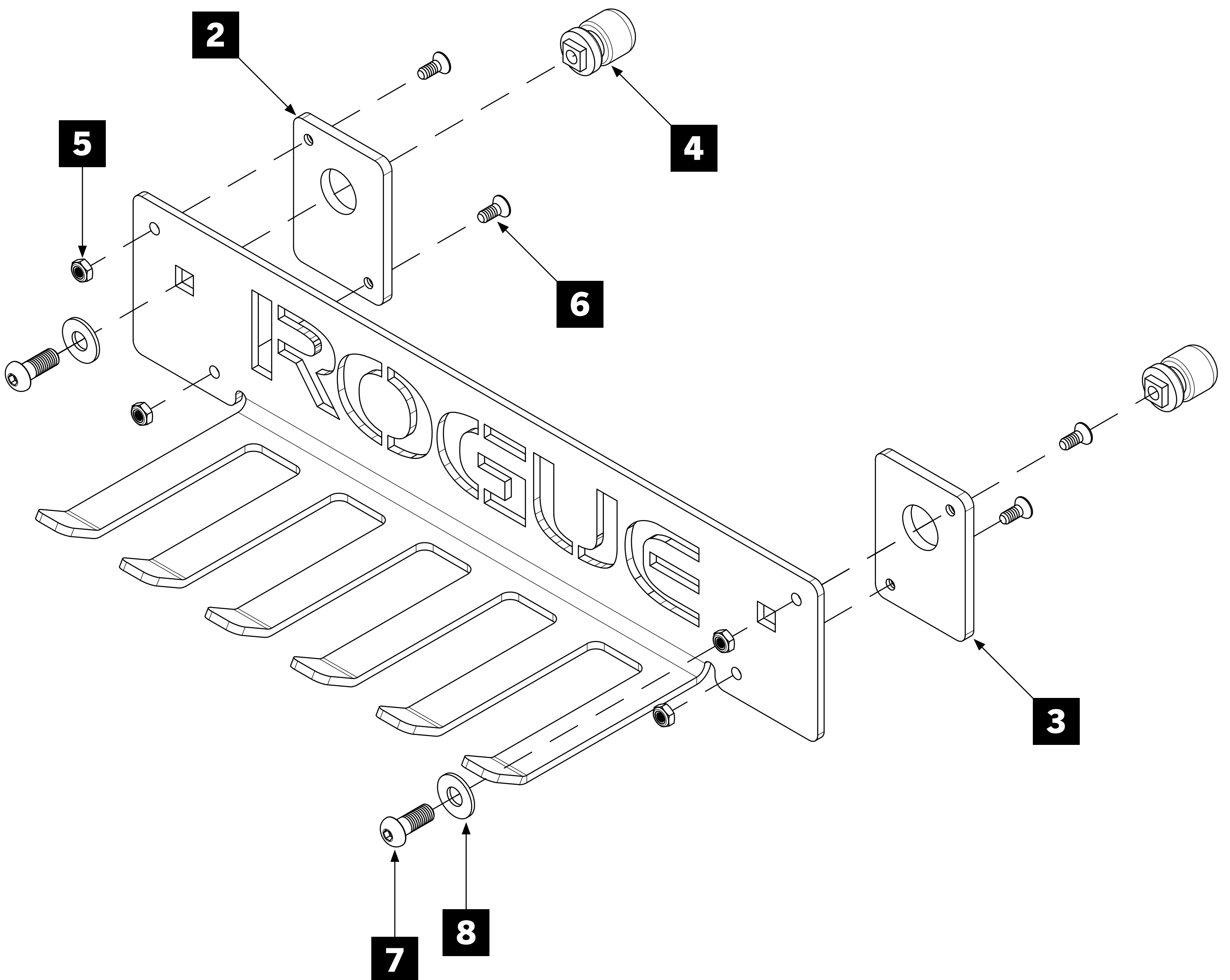
- Attach LH and RH Plastic Plates [2,3] to the Steel Hanger using 1/4" x 5/8" Flat Head Socket Screw [6] and 1/4" Low Profile Hex Nut [5].

- Attach Plastic Peg [4] to Steel Hanger [1] using 3/8" x 1" Button Head Socket Screw [7].

- **NOTE: HANGER DEPENDS ON SELECTION MADE AT CHECKOUT.**

- **MULTI USE HANGER DEPICTED.**

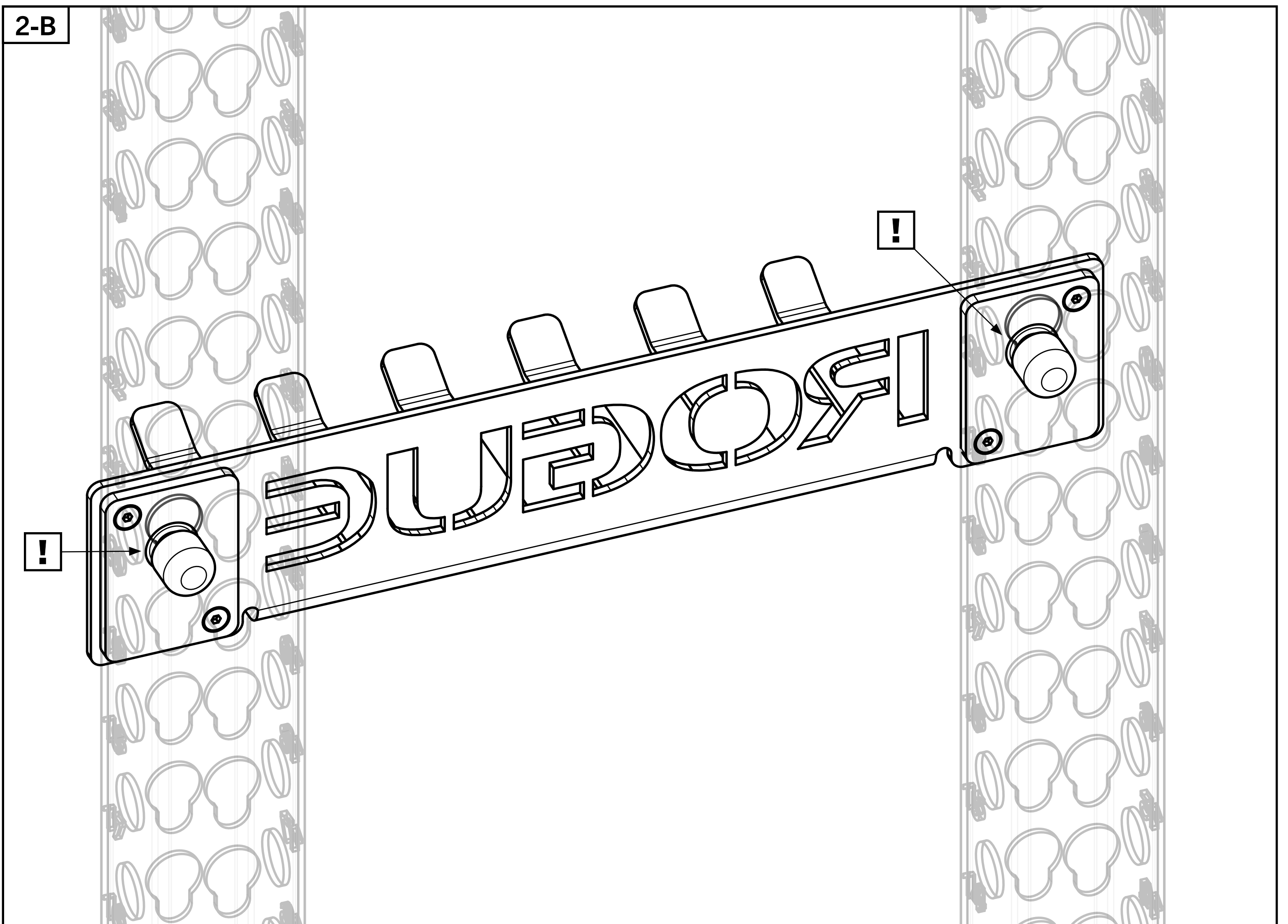
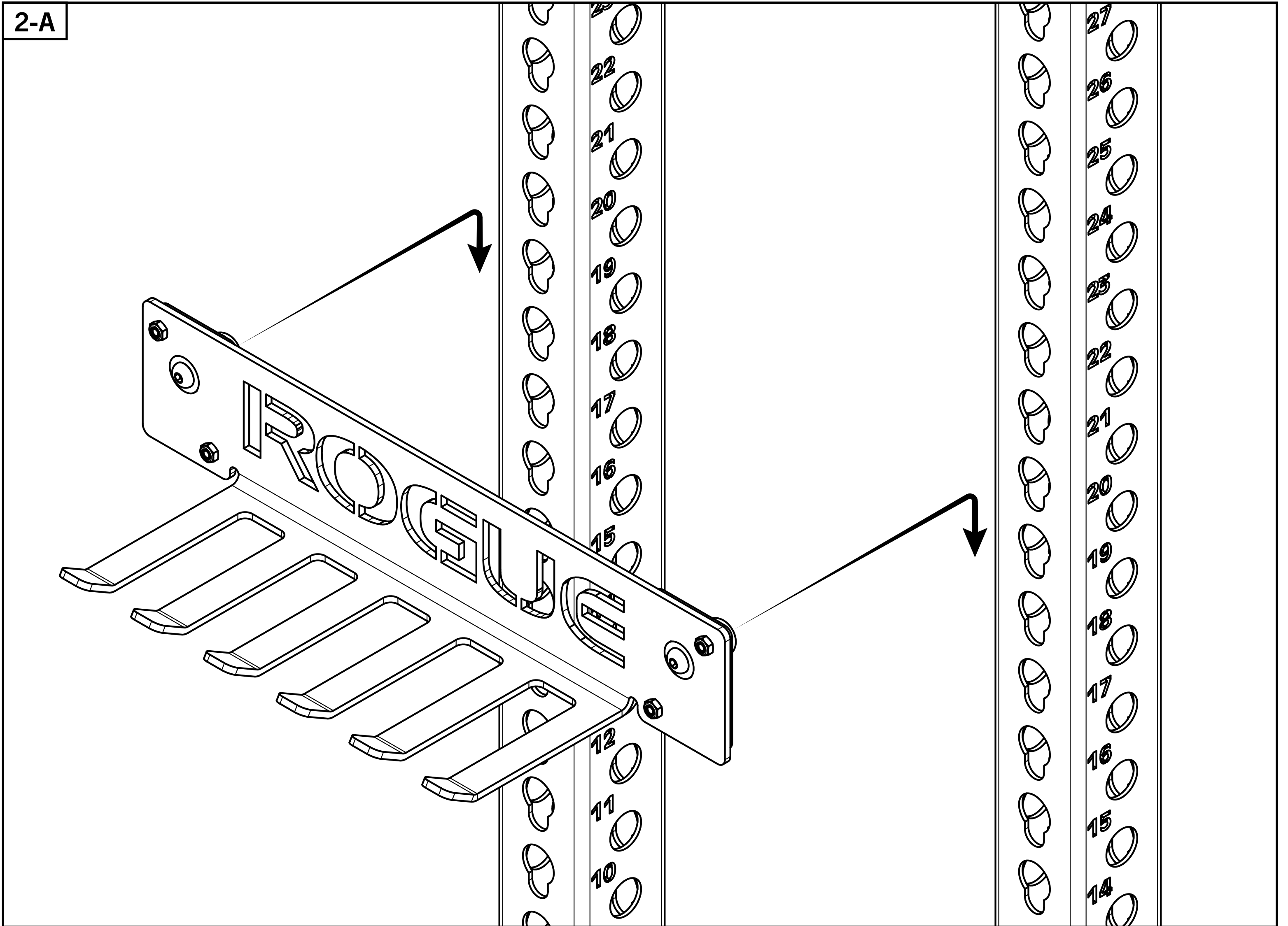
1-A



STEP 2

- To secure a Monster Storage Attachment, insert the Keyhole Peg into the keyhole slot and slide it downward until it locks into place.

- **!** Ensure Keyhole Peg is in locked position before use as shown in 2-B.



ROGUE



**SCAN FOR
INSTRUCTIONS**



**IRON GAME
PROGRAMMING**